Intro to the Internet of Things ARTS 391 - 004 Spring 2016

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Jan. 21 - Feb. 16 Tuesday + Thursday, 5 - 6:30pm

Major Topics

History of the Internet of Things (IoT)
The current landscape of hard/software
Electronic components and circuits
Programming concepts
Troubleshooting and debugging
Human & Computer interaction
Publishing to the Internet

Course Workshops and Activities

Working with components and building circuits Soldering workshop and breadboard prototyping Programming fundamentals
Using an IDE to program Microcontrollers
Networking and connectivity
Sensing, Actuation and Input

Course Requirements

Out-of-class reading and exercises will be assigned as needed to supplement our in-class work. Discussion of these assignments both online and in the class count towards an evaluation of participation.

Method of Evaluation

This course will be on a pass / fail basis. Your grade will be based on a holistic assessment of your active participation in all course activities, and the contributions you make in support of the learning of your peers. Due to it being a short course attendance is extremely important and 1 unexcused absence may lead to a failing grade.

Ultimately, the expectation is that you care about your learning and respect your peers.